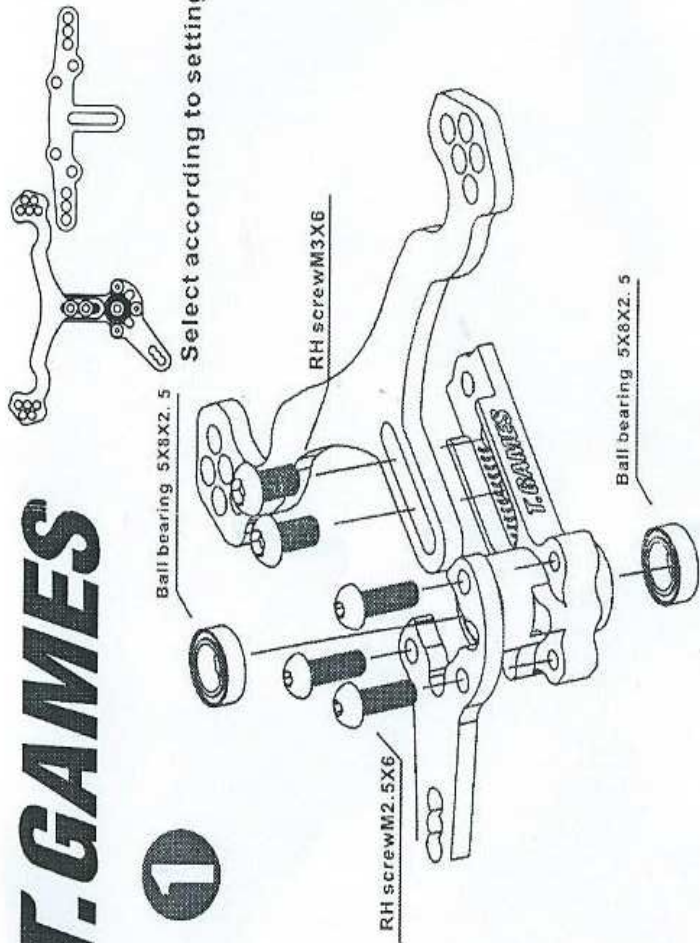
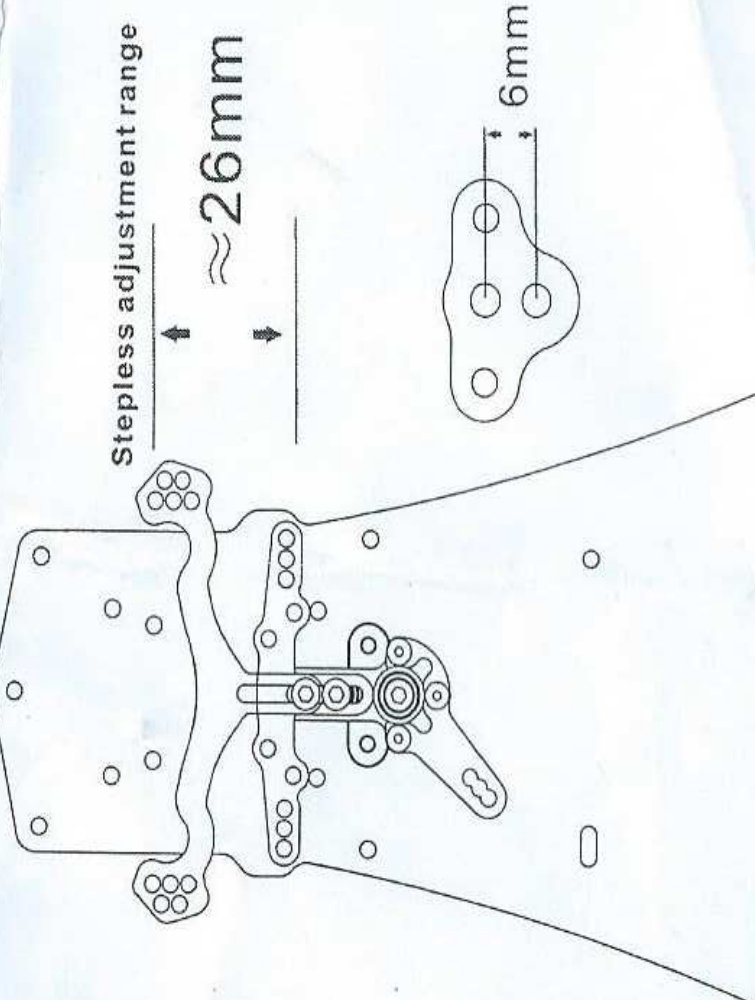
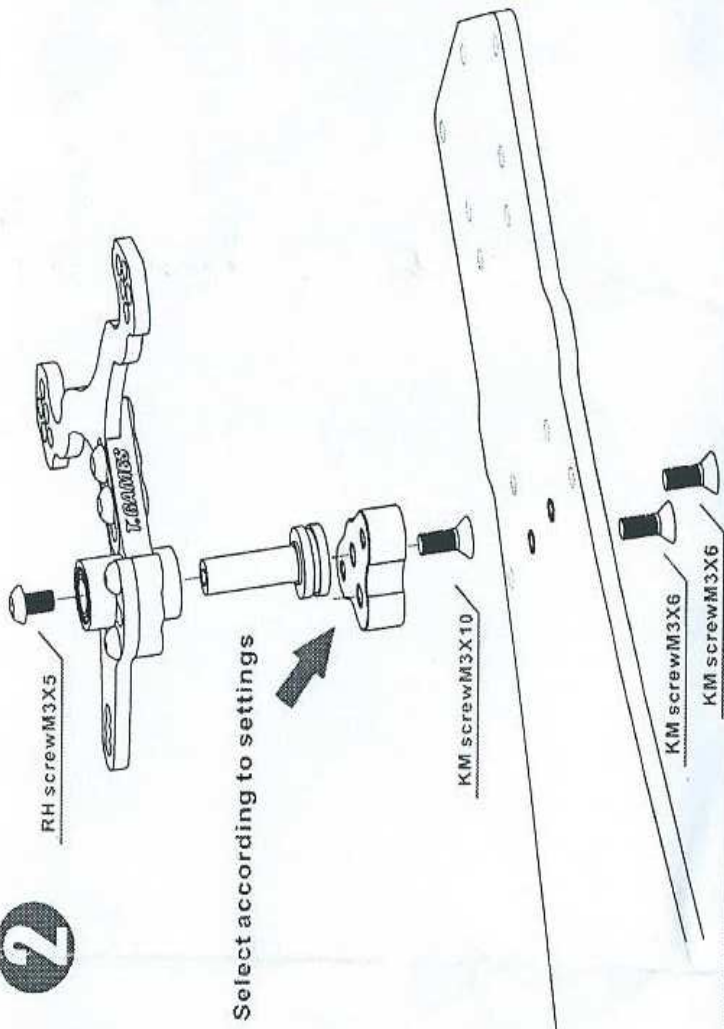


# T.GAMES

## 1



## 2



### optional units

